



Knowledge categories covered: **Media and materials, Process, Effects, Visual Language, Artists and Artisans, Techniques**

Art Curriculum and Knowledge Map -



Drawing

Knowledge categories covered: **Process, Effects Styles and Periods, Colour Theory, Artists and Artisans, Techniques**

Tier 2 Vocabulary
 Display , Features, Evaluate, Analyse, Location, Atmosphere, Influence, Experience, Culture, Concept, Elements, Interact

Tier 3 Vocabulary
 Installation art, Mixed media, Scale, Scaled down, Special effects, Three dimensional, Art medium, Performance art, Stencil, Revolution, Interactive Props,

YEAR 5/8

Sculpture & 3D – Making Memories

- I can use the work of other artists to consider how art can be used to express memories and self (Adv/Deep)
- I know how to use creative experience to develop ideas and plan sculpture and can apply and understanding of materials and techniques to work in 3D. (Adv)
- I know how to problem solve, evaluate and refine artwork to achieve a chosen outcome. (Adv/Deep).

Artists in Focus
 Louise Nevelson, Joseph Cornell, Judith Scott, Yinka Shonbare, Nicola Anthony

Tier 2 Vocabulary
 Expression, Self, Identity, Attribute, Symbolic, Literal, Manipulate, Embedded, Tradition, Pitfall, Representation, Originality, Collection

Tier 3 Vocabulary
 Assemblage, sculpture, Relief, Composition, Juxtaposition

KS3

Pupils should be taught:

- to use a range of techniques to record their observations in sketchbooks, journals and other media as a basis for exploring their ideas
- to use a range of techniques and media, including painting
- to increase their proficiency in the handling of different materials
- to analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work
- about the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day.

Artists in Focus
 Cai Gui-Qiang



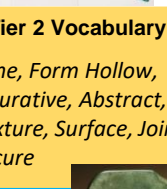
Sculpture & 3D – Interactive Installation

- I can identify and compare features of art installations and know that installation art is a medium for communicating a message (Basic) and can give thought to how the viewer will experience my installation (Adv/Deep)
- I know how to use everyday objects to create an installation (Basic) and can problem-solve when constructing 3D art works and can articulate the reasons for my choices (Adv/Deep)
- I know how to design an installation with a strong concept; considering how the space chosen, materials used and arrangement of elements affect the viewer (Adv/Deep)

YEAR 5/6 A

Tier 3 Vocabulary
 Visualisation, Ceramics, Two-dimensional (2D), Three-dimensional (3D), Organic shape, Sculpture, Carving, Model, Quarry, Pliers, Template, Mesh, Found objects, Typography, Welding, Weaving

Tier 2 Vocabulary
 Tone, Form Hollow, Figurative, Abstract, Texture, Surface, Join, Secure



Artists in Focus
 Magdalene Odundo, Sculptors: Barbara Hepworth, Sokari Douglas Camp, El Anatsui, Jaume Plensa



Sculpture & 3D – Mega Materials

Sculpture & 3D – Abstract shape & space

- I know how to join 2d shapes to make 3d structures and can join materials in different ways when working in 3D (Basic)
- I understand how manipulating shape can create abstract forms and can develop drawings as part of the sculpture planning process (Adv)

Artist in Focus
 Sir Anthony Caro, Ruth Asawa

Tier 2 Vocabulary
 Abstract

Tier 3 Vocabulary
 Sculpture, Structure, Three-dimensional, Found objects, Sculptor, Negative space, Positive space

YEAR 3/4 B

- I know how to use basic shapes to form more complex ones (Basic) and can increase the scale I am working at by enlarging a drawing (Adv).
- I know how to select appropriate tools to add detail and texture into a sculpture and how to smooth the finished piece (Adv)
- I know how to use bending, joining and twisting techniques to explore how shapes can be formed and joined in wire (Basic/Adv)
- I know how to combine materials for effect, choosing colours and textures that work well together (Deep)



I can apply what I have learned about sculpture when working in 3D to follow my sketchbook plan to create a free standing sculpture (Adv) and adapt my ideas as necessary to make it achievable (Deep)

Artist in Focus
 Rachel Whiteread, Ranti Bam

YEAR 3/4 A

Tier 3 Vocabulary
 pinch pot, thumb pot, ceramic, glaze, score, slip, sculpture, sculptor, plaster, casting, negative space, three dimensional, in relief, impressing

Tier 2 Vocabulary
 roll, smooth, flatten, shape, cut, join, surface, detail

Artist in Focus
 Rachel Whiteread, Ranti Bam

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Tier 2 Vocabulary
 Imagine, artist, sculpture, cylinder

Tier 3 Vocabulary
 curve, loops, tube, concertina, overlap, spiral, zig-zag, carving, mosaic

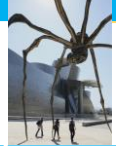
YEAR 2

- I know how to use my hands as a tool to share clay and know how to use the 'score and slip' clay joining technique. (Basic)
- I know how to use impressing and joining techniques to work positively and negatively into a clay surface. (Adv)
- I can apply the taught techniques to make a 3D clay tile from a drawn tile (Adv)



Sculpture and 3D Clay Houses – Key Knowledge

Artists in Focus
 Louise Bourgeois, Marco Balich, Samantha Stephenson



Sculpture and 3D Paper Play – Key Knowledge

- I know how to shape paper to make a 3d drawing (Basic)
- I can apply paper shaping skills to make an imaginative sculpture (Basic)
- I can work collaboratively to plan and create a sculpture (Adv)

YEAR 1

Knowledge categories: **Process, Effects, Visual Language, Artists and Artisans, Techniques**

FS2

Develops small motor skills so that they can use a range of tools competently, safely and confidently.

- ELG: Fine Motor Skills: Use a range of small tools, including scissors, paint brushes and cutlery.
- ELG: Fine Motor Skills: Begin to show accuracy and care when drawing. Explore, use and refine a variety of artistic effects to express ideas and feelings.
- ELG: Creating with materials: Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.



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